# Cooling Constraints on Planet Formation via Gravitational Instabilities

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Background Results

## Outline





2 Conditions for Fragmentation

- Gravitational Instability
- Cooling Time



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## Core Accretion

- Pros:
  - Generally explains Solar System
- Cons:
  - Survivability of intermediate products
  - Long timescale



Image credit: Meg Stalcup

#### **Disk Fragmentation**

#### Pros:

- Fast
- Cons:
  - Requires very massive disk
  - Hard to form terrestrial planets



Image Credit: Ken Rice

Gravitational Instability Cooling Time

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Gravitational Instability Cooling Time

#### The Toomre Q Parameter

$$Q = \frac{\Omega c_{\rm s}}{\pi G \Sigma}$$

Symbol	Definition
Ω	Angular orbital period (Keplerian rotation)
Cs	lsothermal sound speed
Σ	Disk surface density

Gravitational Instability Cooling Time

#### The Toomre Q Parameter

- $Q > 1 \Rightarrow \mathsf{Stable}$
- $Q \approx 1 \Rightarrow$  Marginally Unstable
- $Q < 1 \Rightarrow$ Unstable

Gravitational Instability Cooling Time

#### What is a "Cooling Time"?

#### Definition

The cooling time is a measure of the timescale required to radiate away the excess energy from a point-source perturbation.

Gravitational Instability Cooling Time

# Calculation of Cooling Time

$$t_{cool} = \frac{\Delta \text{Energy}}{\Delta \text{Luminosity}}$$

- The problem is essentially one of calculating the integrated  $\Delta T$
- Further assumptions:
  - plane-parallel atmosphere
  - 1+1D
  - Eddington approximation in a gray atmosphere

Gravitational Instability Cooling Time

## Comparison with Monte Carlo Calculation



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#### How Cooling Time Affects Fragmentation



#### Original Captions - From Rice el al. 2003, MNRAS, 339, 1025

Left:

Equatorial density structure for  $t_{cool} = 5\Omega^{-1}$  and  $M_{disc} = 0.1M_*$ . The disc is highly structured with the instability existing at all radii. The density has, however, not increased significantly and the disc is in a quasistable state with heating through viscous dissipation balancing cooling. Right:

Equatorial density structure for  $t_{cool} = 3\Omega^{-1}$  and  $M_{disc} = 0.1M_*$ . The disc is highly unstable and is fragmenting. The fragments are all gravitationally bound.

Gravitational Instability Cooling Time

#### Fragmentation Summary

- Q < 1
- $t_{cool} < 3\Omega^{-1}$
- These conditions place limits on  $\Sigma$ :
  - $Q \propto \Sigma^{-1} \Rightarrow$ lower limit
  - $t_{cool} \propto \Sigma^2$ (for thick disks)  $\Rightarrow$ upper limit

## Outline

#### Background

# 2 Conditions for Fragmentation • Gravitational Instability • Cooling Time





#### FU-Ori Outburst – Background

- Characterized by high accretion rate
  - Outshines star by factor of  $\sim 100-1000$
- Duration of  $\sim 100 \, yr$
- Accretion luminosity + high temperatures decrease  $t_{cool}$
- High accretion rates must be associated with enhanced surface density



#### FU-Ori Outburst $\Rightarrow$ Increased Surface Density



#### FU-Ori Outburst $\Rightarrow$ Increased Surface Density



# Summary

- In order to fragment, a circumstellar disk must:
  - Be gravitationally unstable
  - Have a sufficiently short cooling time
- The disk around an average T-Tauri star is unlikely to fragment
- FU-Ori outbursts show promise as a means to rapidly form planets
  - Although this depends strongly on how high the surface density gets