

Intersystem Operation and Mobility Management

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First Generation Systems



- Basic Architecture AMPS, NMT, etc. similar
- Mobile telephone switching office (MisTO) connects base stations to PSTN,
- *Subscriber location and equipment databases were local to each geographical service area (CGSA) (e.g., MSA or RSA)*
- *Could only move about locally!*



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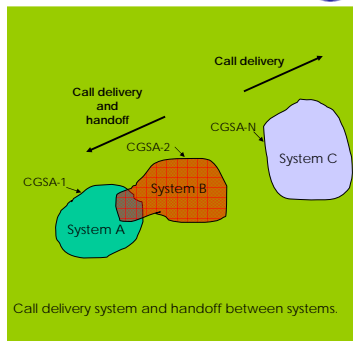
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Intersystem Operation



Intersystem operation problem

- How to support handoffs and roaming between CGSA's within a operator's network or between different operator's networks if a roaming agreement in place and they support the same air interface



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Intersystem Operation

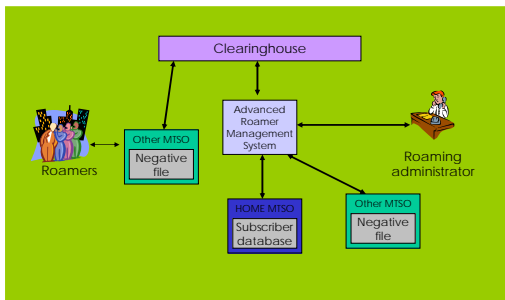


- First Generation Systems: AMPS, NMT, etc.
 - Limited interoperability
 - AMPS service provider could not handoff calls between their own CGSA's or support roaming between them
 - No roaming across systems of the same type but of different service providers
 - Why?
 - Legal hurdles, billing problems, propriety systems in the backhaul as 1G standards are air interface standard only, basically didn't think it would be needed
- Initial Intersystem Operation Solutions (ad-hoc in nature)
 - Manual – through a clearing house – required phone ahead scheduling
 - Follow Me Roaming – GTE system - automated clearing house approach

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Clearing House Based Roaming



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Intersystem Operation Follow Me Roaming

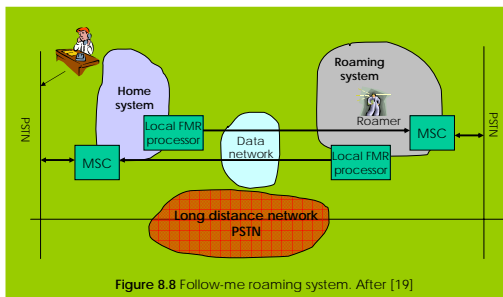


Figure 8.8 Follow-me roaming system. After [19]

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Mobility Management

- **Mobility Management Problems**
 1. **Location Management**
 - Track location of users for incoming calls within a CGSA and allowing user to roam between CGSA service areas of a service provider while having the ability to place/receive calls, also support roaming among different service providers supporting the same air interface standard
 - Location registration/authentication/paging
 2. **Handoff Management**
 - Maintain in progress connection as user moves
 - (Handoff/rerouting) within systems, between systems

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Mobility Management

- **Mobility Management Standards**
 - IS-41 (several revs: IS-95, IS-54, AMPS)
 - GSM-MAP (Mobile Application Part)
 - ITU-T (E.750 series)

Location Management

Handoff Management

- GSM standard developed first, then IS-41,
- ITU –T: specifies performance standards
- All three are based on a system architecture

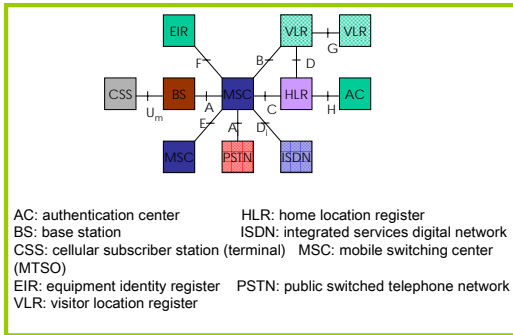
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Basic PCS Architecture

VLR – local database of subscriber information
HLR – central database of subscriber info

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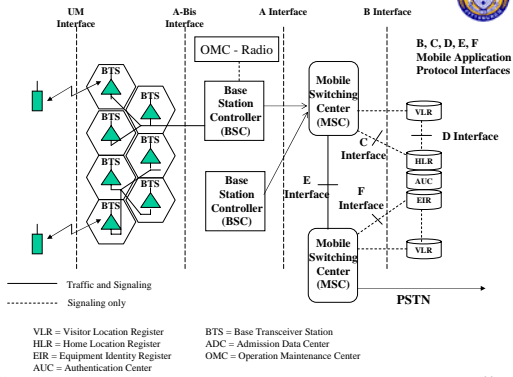
IS-41 Architecture Reference



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GSM System Architecture



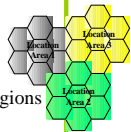
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Location Management



- Location Area (LA)
 - Divide coverage into non-overlapping groups of cells
 - Assign each LA a unique id
 - Location Area ID is periodically broadcast by each cell
 - As a mobile moves/turns phone on – it listens to location area id – depending on the approach – it may perform a location update/authentication procedure to provide it's location to VLR and possibly HLR
- Two level database hierarchy HLR/VLR
 - HLR points to VLR where mobile located
 - VLR entry points to LA where mobile last located
- In large networks may have HLR split among regions with aggregate info cross region



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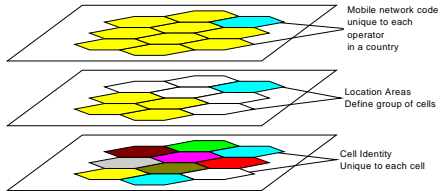
Location Area and Cell Identification Parameter



MNC – Mobile Network Code
Identifies the GSM operator within the country. In AMPS system the network code is the system ID (SID)

LAC – Location Area Code
Defines a location area, which consists of a group of cells.
Each MNC will have several LACs.

CI – Cell Identity
Uniquely identifies a cell in a location area.



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Location Management



- Location Management involves two main tasks to support mobile receiving incoming calls and roaming
- Location Registration/update
 - Mobile informs network of location using reverse control channels
 - May include an authentication step here as well
- Paging
 - Network informs mobile of incoming call
 - Broadcast over group of cells (paging area) on forward control channels
- Tradeoff: registration/updating and paging

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Location Registration



- Location Registration involves signaling to VLR and possible HLR
- Two Types of Location Registration
 1. Intra – VLR (LAs attached to same VLR)
 - Only change LA id in VLR (local signaling)
 - Target ITU-T location update time ≤ 2 sec
 2. Inter –VLR (LAs attached to different VLR)
 - must signal HLR to update VLR pointer
 - Target ITU-T Location update time ≤ 4 sec

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Location Management



- Location Update Techniques in practice
 - Timer based periodic registration (AMPS)
 - LA crossing based (cell broadcast LA id)
 - NA-TDMA, IS-95, GSM, 3G systems
 - Hybrid LA crossing + timer based (GSM)
 - Distance Based (IS-95)
- Paging Techniques
 - Paging Area (PA) usually same as LA but doesn't have to be
 - Blanket polling commonly deployed (page all cells simultaneously)
 - If no response after a fixed number of attempts – give up and roll over to voice mailbox
 - Target ITU-bound on paging delay time = 4 sec

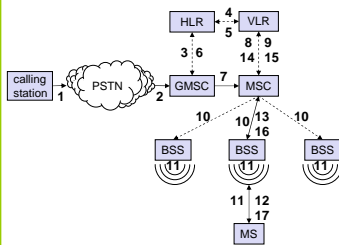
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Mobile Terminated Call Example



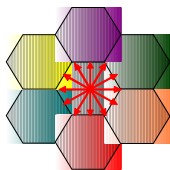
- Assume a mobile has registered its location with VLR and HLR
- 1: calling a mobile subscriber
- 2: forwarding call to GMSC
- 3: signal call setup to HLR
- 4, 5: request status from VLR
- 6: forward responsible MSC to GMSC
- 7: forward call to serving MSC
- 8, 9: get current status and LAI of MS
- 10, 11: Paging of MS
- 12, 13: MS answers
- 14, 15: security checks
- 16, 17: set up connection



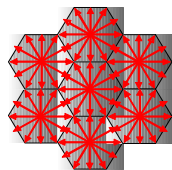
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Tradeoff between Location Update and Paging



1 cell = 1 location area
Frequent location updates and a minimal paging in a cell



whole service area (SA) = 1 location area
No location updates in SA and a large number of pages

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Tradeoff between LU and Paging

- Obviously must balance location update traffic load and paging load to minimize overhead to the network and battery drain on mobile

Number of LA's	Rate of Paging Messages per LA (x 10 ⁵ paging/hour/LA)
1	~1.0
7	~0.14
19	~0.053
37	~0.027
61	~0.016
91	~0.011

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Paging Techniques

- Paging aims to quickly locate the mobile users to be able to deliver the call within a time constraint.
- Interesting question
 - What is the optimal size of the paging area?
 - What is the tolerance delay for the network? (4 seconds suggested by ITU)
- Paging Techniques:
 - Simultaneous (Blanket Polling)
 - Sequential (Selective Paging, Intelligent Paging)

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Paging Techniques

- Sequential Paging
 - Selective Paging
 - Page small group of cells around last registered location
 - (VLR keeps track of cell + LA)
 - No response then page the rest of LA
 - Intelligent Paging
 - The network determines the paging strategy
 - If the current traffic load is lower than a certain threshold, send a blanking polling.
 - Otherwise use some sort of selective paging

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Handoff Management



- Call in progress Mobility management
- Radio Mobility (Handoff or Handover) (BSC or MSC)
 - Based on air interface standard
 - Hard Handoff (break before make)
 - Soft Handoff (make before break)
 - Mobile Assisted Handoff (MAHO)
- Handoff measurement: major decision-making stages
 - Identify the need
 - Identify the candidate
 - Evaluate the candidates
 - Select a target cell

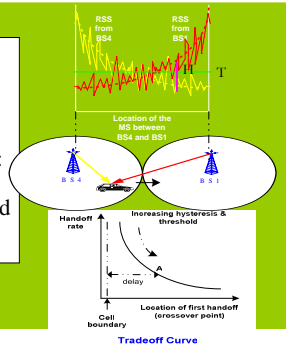
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RSS (received signal strength) based



- RSS is the direct indication of actual received energy at the mobile
- Controlled parameters: threshold level, hysteresis margin H and averaging interval



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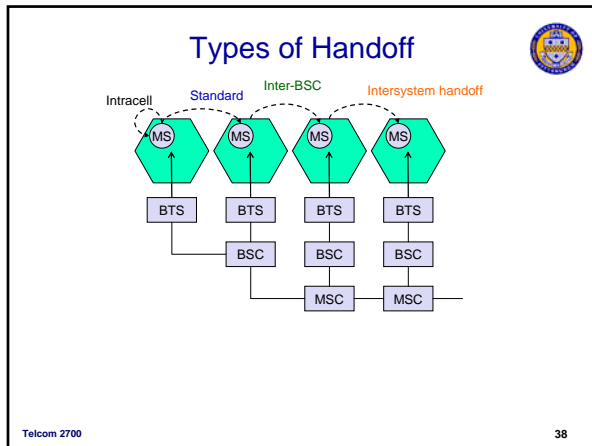
Handoff Management

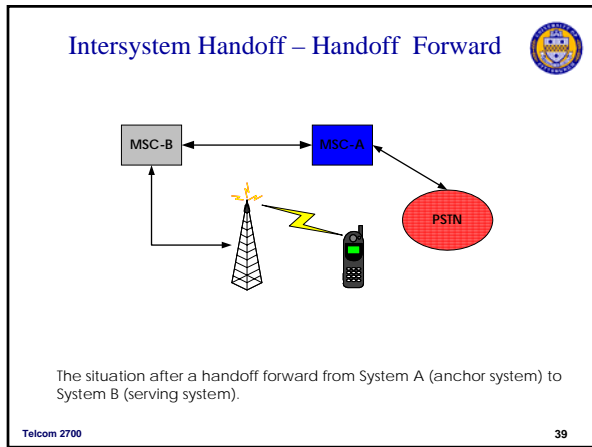


- Two categories of handoff
 - Intrasystem handoff (3 cases)
 - Intracell handoff (different sector of same cell)
 - Standard Handoff (cells attached to same BSC)
 - Inter BSC handoff (same MSC)
 - Intersystem handoff
 - Cells attached to two different MSCs
 - Require specialized signaling
 - IS-41, GSM -MAP protocol
 - Three cases
 - A. Handoff Forward
 - B. Handoff Back
 - C. Handoff to a Third

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Handoff Forward

Table 4.2 MSC Status Before, During, and After a Handoff Procedure

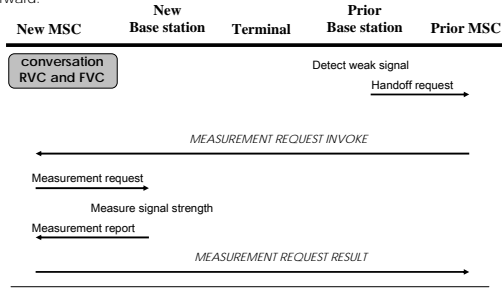
	Anchor	Serving	Candidate	Target
Call begins	MSC-A	MSC-A		
Terminal approaches service area of MSC-B	MSC-A	MSC-A	MSC-B	
MSC-A decides to transfer call to MSC-B	MSC-A	MSC-A		MSC-B
Handoff complete	MSC-A	MSC-B		

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Handoff Forward



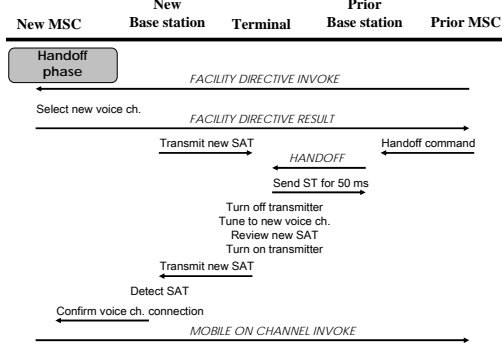
Goodman Figure 4.11 IS-41 Message sequence and system operations for handoff forward.



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Handoff Forward



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Handoff Back



After a Handoff Forward From MSC1 to MSC2 User may move back to a cell attached to anchor MSC 1- use *HANDOFF BACK* command to prevent call going from MSC1 to MSC2 back to MSC1 in wired network Called the shoelace effect

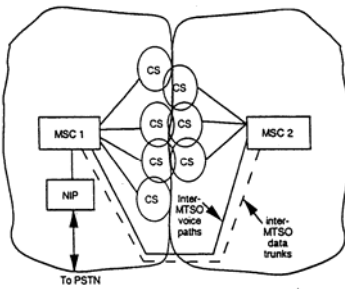


Figure 8.3 Call delivery and intersystem handoff between two adjacent systems. After [1].

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