

$pq = (1/q) + (1/p) - 1/(pq)$ , a very small number and  $p$  and  $q$  are large primes. For example, if  $p = 61$  and  $q = 127$ , then  $n = (61)(127) = 7747$  and  $r = \phi(61) = 60$ . Now suppose we select  $e = 17$ . We wish to encrypt the message that we wish to encrypt.

### INVEST IN BONDS

assignments as in part (b) of Example 14.15, here we would replace merely 8). Then we replace "N" by 13. This provides us with the assignment — namely, 0813 — for the first two letters "IN". The assignment for the remaining letters is as follows [where we have appended the letter "X" to the right of the plaintext block to have two letters (or, four digits)]:

E	S	T	I	N	B	O	N	D	S	X
04	18	19	08	13	01	14	13	03	18	23

Block  $B$  of four digits by the encryption function  $E$ , where  $E(B) = B^e \pmod{n}$ . The encryption can be carried out efficiently by using the procedure for modular exponentiation. So here the domain of  $E$  is the concatenation of  $Z_{26}$  with itself,

69	2104 <sup>17</sup> mod 7747 = 0628	1819 <sup>17</sup> mod 7747 = 5540
69	0114 <sup>17</sup> mod 7747 = 6560	1303 <sup>17</sup> mod 7747 = 6401
329.		

the domain of the encrypted assignment for the given plaintext message)

0	628	5540	2169	6560	6401	4829.
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How does the recipient decrypt the ciphertext received?"

Let  $Z_r = (Z_{\phi(n)})$ , we can use the Euclidean algorithm (as in Example 14.15) to find  $d$ . Then we define the decryption function  $D$ , where  $D(C) = C^d \pmod{n}$ . Since  $e^{-1} = d$ , it follows that  $ed \equiv 1 \pmod{\phi(n)}$ . Therefore,  $ed = k\phi(n) + 1$ , for some  $k \in Z$ . Now recall the argument for the probability that a randomly selected element  $e$  from  $Z_n$  is invertible. For any block  $B$  of four digits, we consider  $B$  as an element of  $Z_n$ . For any block  $B$  as a unit in  $Z_n$ . Since the units in the ring  $(Z_n, +, \cdot)$  form a group under multiplication, it follows from the result in Exercise 8 of Section 14.1 that  $(B^e)^d \equiv B^1 \pmod{n}$ , or  $B^{ed} \pmod{n} = B$ . [This is also a consequence of the Theorem, as stated in part (b) of Exercise 13 in Section 16.3.]

From the previous paragraph in our example we have  $p = 61$ ,  $q = 127$ ,  $n = (p-1)(q-1) = (60)(126) = 7560$ , and  $e = 17$ . From this we calculate  $d = e^{-1} = 3113$ . Now we find, for instance, that  $0628^{3113} \pmod{7747} = 2104$ . Continuing, the recipient can determine the original plaintext and then the plaintext.

The RSA cryptosystem is more secure than the private-key cryptosystems. We should relate that the RSA cryptosystem is *not* a private-key cryptosystem. It is an example of a *public-key* cryptosystem, where the key  $(n, e)$  is public and the key  $(n, d)$  is private. The recipient needs to do to decrypt the encrypted assignment is

to determine  $d = e^{-1}$  in  $Z_r (= Z_{\phi(n)})$ . Now it is time to realize that by knowing  $n$  we do not immediately know  $r$ . For to be able to determine  $r = (p-1)(q-1)$ , we need to know the other cryptosystems we mentioned. Determining the primes  $p, q$ , when they are 100 or more digits long, is not a feasible problem. However, as computer power continues to improve, to keep the RSA cryptosystem secure, one may need to redefine the key using primes with more and more digits.

In closing, we show how the problem of factoring the modulus  $n$  as  $pq$  is related to the problem of determining  $r = (p-1)(q-1)$ . We start by observing that

$$p + q = pq - (p-1)(q-1) + 1 = n - \phi(n) + 1 = n - r + 1,$$

while

$$\begin{aligned} p - q &= \sqrt{(p+q)^2 - 4pq} = \sqrt{(n-r+1)^2 - 4pq} = \sqrt{(n-r+1)^2 - 4(n-r)} \\ &= \sqrt{(n-r+1)^2 - 4n}. \end{aligned}$$

Then, from these two equations, we learn that

$$p = (1/2)[(p+q) + (p-q)] = (1/2)[(n-r+1) + \sqrt{(n-r+1)^2 - 4n}]$$

and

$$q = (1/2)[(p+q) - (p-q)] = (1/2)[(n-r+1) - \sqrt{(n-r+1)^2 - 4n}].$$

Consequently, when we know  $n$  and  $r$ , then we can readily determine the primes  $p, q$  such that  $n = pq$ .

### EXERCISES 16.4

The use of a computer algebra system is strongly recommended for the first four exercises.

- Determine the ciphertext for the plaintext INVEST IN STOCKS, when using RSA encryption with  $e = 7$  and  $n = 2573$ .
- Determine the ciphertext for the plaintext ORDER A PIZZA, when using RSA encryption with  $e = 5$  and  $n = 1459$ .

3. Determine the plaintext for the RSA ciphertext 1418 1436 2370 1102 1805 0250, if  $e = 11$  and  $n = 2501$ .

4. Determine the plaintext for the RSA ciphertext 0986 3029 1134 1105 1232 2281 2967 0272 1818 2398 1153, if  $e = 17$  and  $n = 3053$ .

5. Find the primes  $p, q$  if  $n = pq = 121,361$  and  $\phi(n) = 120,432$ .

6. Find the primes  $p, q$  if  $n = pq = 5,446,367$  and  $\phi(n) = 5,441,640$ .

### 16.5

### Elements of Coding Theory

In this and the next four sections we introduce an area of applied mathematics called *algebraic coding theory*. This theory was inspired by the fundamental paper of Claude Shannon (1948) along with results by Marcel Golay (1949) and Richard Hamming (1950). Since that time it has become an area of great interest where algebraic structures, probability, and combinatorics all play a role.

Our coverage will be held to an introductory level as we seek to model the transmission of information represented by strings of the signals 0 and 1.

In digital communications, when information is transmitted in the form of strings of 0's and 1's, certain problems arise. As a result of "noise" in the channel, when a certain signal and 1's, certain problems arise. As a result of "noise" in the channel, when a certain signal is transmitted a different signal may be received, thus causing the receiver to make a wrong

decision. Hence we want to develop techniques to help us detect, and perhaps even correct, transmission errors. However, we can only improve the chances of correct transmission; there are no guarantees.

Our model uses a *binary symmetric channel*, as shown in Fig. 16.2. The adjective *binary* appears because an individual signal is represented by one of the bits 0 or 1. When a transmitter sends the signal 0 or 1 in such a channel, associated with either signal is a (constant) probability  $p$  for incorrect transmission. When that probability  $p$  is the same for both signals, the channel is called *symmetric*. Here, for example, we have probability  $p$  of sending 0 and having 1 received. The probability of sending signal 0 and having it received correctly is then  $1 - p$ . All possibilities are illustrated in Fig. 16.2.

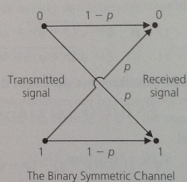


Figure 16.2

Consider the string  $c = 10110$ . We regard  $c$  as an element of the group  $\mathbf{Z}_2^5$ , formed from the direct product of five copies of  $(\mathbf{Z}_2, +)$ . To shorten notation we write 10110 instead of  $(1, 0, 1, 1, 0)$ . When sending each bit (individual signal) of  $c$  through the binary symmetric channel, we assume that the probability of incorrect transmission is  $p = 0.05$ , so that the probability of transmitting  $c$  with no errors is  $(0.95)^5 \approx 0.77$ .

Here, and throughout our discussion of coding theory, we assume that the transmission of each signal does not depend in any way on the transmissions of prior signals. Consequently, the probability of the occurrence of all of these *independent* events (in their prescribed order) is given by the product of their individual probabilities.

What is the probability that the party receiving the five-bit message receives the string  $r = 00110$ —that is, the original message with an error in the first position? The probability of incorrect transmission for the first bit is 0.05, so with the assumption of independent events,  $(0.05)(0.95)^4 \approx 0.041$  is the probability of sending  $c = 10110$  and receiving  $r = 00110$ . With  $e = 10000$ , we can write  $c + e = r$  and interpret  $r$  as the result of the sum of the original message  $c$  and the particular *error pattern*  $e = 10000$ . Since  $c, r, e \in \mathbf{Z}_2^5$  and  $-1 = 1$  in  $\mathbf{Z}_2$ , we also have  $c + r = e$  and  $r + e = c$ .

In transmitting  $c = 10110$ , the probability of receiving  $r = 00100$  is

$$(0.05)(0.95)^2(0.05)(0.95) \approx 0.002,$$

so this multiple error is not very likely to occur.

Finally if we transmit  $c = 10110$ , what is the probability that  $r$  differs from  $c$  in exactly two places? To answer this we sum the probabilities for each error pattern consisting of two 1's and three 0's. Each such pattern has probability 0.002. There are  $\binom{5}{2}$  such patterns, so

the probability of two errors in transmission is given by

$$\binom{5}{2}(0.05)^2(0.95)^3 \approx 0.021.$$

These results lead us to the following theorem.

**THEOREM 16.10**

Let  $c \in \mathbf{Z}_2^n$ . For the transmission of  $c$  through a binary symmetric channel with probability  $p$  of incorrect transmission,

- a) the probability of receiving  $r = c + e$ , where  $e$  is a particular error pattern consisting of  $k$  1's and  $(n - k)$  0's, is  $p^k(1 - p)^{n-k}$ ,
- b) the probability that (exactly)  $k$  errors are made in the transmission is

$$\binom{n}{k} p^k (1 - p)^{n-k}.$$

In Example 16.19, the probability of making at most one error in the transmission of  $c = 10110$  is  $(0.95)^5 + \binom{5}{1}(0.05)(0.95)^4 \approx 0.977$ . Thus the chance for multiple errors in transmission will be considered negligible throughout the discussion in this chapter. Such an assumption is valid when  $p$  is small. In actuality, a binary symmetric channel is considered "good" when  $p < 10^{-3}$ . However, no matter what else we stipulate, we always want  $p < 1/2$ .

To improve the accuracy of transmission in a binary symmetric channel, certain types of coding schemes can be used where extra bits are provided.

For  $m, n \in \mathbf{Z}^+$ , let  $n > m$ . Consider  $\emptyset \neq W \subseteq \mathbf{Z}_2^n$ . The set  $W$  consists of the messages to be transmitted. To each  $w \in W$  are appended  $n - m$  extra bits to form the *code word*  $c$ , where  $c \in \mathbf{Z}_2^n$ . This process is called *encoding* and is represented by the function  $E: W \rightarrow \mathbf{Z}_2^n$ . Then  $E(w) = c$  and  $E(W) = C \subseteq \mathbf{Z}_2^n$ . Since the function  $E$  simply appends extra bits to the (distinct) messages, the encoding process is one-to-one. Upon transmission,  $c$  is received as  $T(c)$ , where  $T(c) \in \mathbf{Z}_2^n$ . Unfortunately,  $T$  is not a function because  $T(c)$  may be different at different transmission times (for the noise in the channel changes with time). (See Fig. 16.3.)

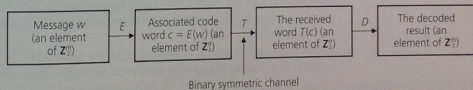


Figure 16.3

Upon receiving  $T(c)$ , we want to apply a decoding function  $D: \mathbf{Z}_2^n \rightarrow \mathbf{Z}_2^m$  to remove the extra bits and, we hope, obtain the original message  $w$ . Ideally  $D \circ T \circ E$  should be the identity function on  $W$ , with  $D: C \rightarrow W$ . Since this cannot be expected, we seek functions  $E$  and  $D$  such that there is a high probability of correctly decoding the received word  $T(c)$  and recapturing the original message  $w$ . In addition, we want the ratio  $m/n$  to be as large and recapturing the original message  $w$ . In addition, we want the ratio  $m/n$  to be as large and recapturing the original message  $w$ . In addition, we want the ratio  $m/n$  to be as large and recapturing the original message  $w$ . In addition, we want the ratio  $m/n$  to be as large and recapturing the original message  $w$ .

<sup>†</sup>This is the binomial probability distribution that was developed in (optional) Sections 3.5 and 3.7.



## 16.6

## The Hamming Metric

In this section we develop the general principles for discussing the error-detecting and error-correcting capabilities of a coding scheme. These ideas were developed by Richard Wesley Hamming (1915–1998).

We start by considering a code  $C \subseteq \mathbb{Z}_2^n$ , where  $c_1 = 0111$ ,  $c_2 = 1111 \in C$ . Now both the transmitter and the receiver know the elements of  $C$ . So if the transmitter sends  $c_1$  but the person receiving the code word receives  $T(c_1)$  as 1111, then he or she feels that  $c_2$  was transmitted and makes whatever decision (a wrong one)  $c_2$  implies. Consequently, although only one transmission error was made, the results could be unpleasant. Why is this? Unfortunately we have two code words that are almost the same. They are rather *close* to each other, for they differ in only one component.

We describe this notion of closeness more precisely as follows.

For each element  $x = x_1x_2 \cdots x_n \in \mathbb{Z}_2^n$ , where  $n \in \mathbb{Z}^+$ , the *weight* of  $x$ , denoted  $\text{wt}(x)$ , is the number of components  $x_i$  of  $x$ , for  $1 \leq i \leq n$ , where  $x_i = 1$ . If  $y \in \mathbb{Z}_2^n$ , the *distance between  $x$  and  $y$* , denoted  $d(x, y)$ , is the number of components where  $x_i \neq y_i$ , for  $1 \leq i \leq n$ .

For  $n = 5$ , let  $x = 01001$  and  $y = 11101$ . Then  $\text{wt}(x) = 2$ ,  $\text{wt}(y) = 4$ , and  $d(x, y) = 2$ . In addition,  $x + y = 10100$ , so  $\text{wt}(x + y) = 2$ . Is it just by chance that  $d(x, y) = \text{wt}(x + y)$ ? For each  $1 \leq i \leq 5$ ,  $x_i + y_i$  contributes a count of 1 to  $\text{wt}(x + y) \Leftrightarrow x_i \neq y_i \Leftrightarrow x_i, y_i$  contribute a count of 1 to  $d(x, y)$ . [This is actually true for all  $n \in \mathbb{Z}^+$ , so  $\text{wt}(x + y) = d(x, y)$  for all  $x, y \in \mathbb{Z}_2^n$ .]

When  $x, y \in \mathbb{Z}_2^n$ , we write  $d(x, y) = \sum_{i=1}^n d(x_i, y_i)$  where,

$$d(x_i, y_i) = \begin{cases} 0 & \text{if } x_i = y_i \\ 1 & \text{if } x_i \neq y_i. \end{cases}$$

For all  $x, y \in \mathbb{Z}_2^n$ ,  $\text{wt}(x + y) \leq \text{wt}(x) + \text{wt}(y)$ .

**Proof:** We prove this lemma by examining, for each  $1 \leq i \leq n$ , the components  $x_i, y_i, x_i + y_i$  of  $x, y, x + y$ , respectively. Only one situation would cause this inequality to be false; if  $x_i + y_i = 1$  while  $x_i = 0$  and  $y_i = 0$ , for some  $1 \leq i \leq n$ . But this never occurs because  $x_i + y_i = 1$  implies that exactly one of  $x_i$  and  $y_i$  is 1.

In Example 16.22 we found that

$$\text{wt}(x + y) = \text{wt}(10100) = 2 \leq 2 + 4 = \text{wt}(01001) + \text{wt}(11101) = \text{wt}(x) + \text{wt}(y).$$

## THEOREM 16.11

The distance function  $d$  defined on  $\mathbb{Z}_2^n \times \mathbb{Z}_2^n$  satisfies the following for all  $x, y, z \in \mathbb{Z}_2^n$ .

- $d(x, y) \geq 0$
- $d(x, y) = 0 \Leftrightarrow x = y$
- $d(x, y) = d(y, x)$
- $d(x, z) \leq d(x, y) + d(y, z)$

**Proof:** We leave the first three parts for the reader and prove part (d).  
In  $\mathbb{Z}_2^n$ ,  $y + y = 0$ , so  $d(x, z) = \text{wt}(x + z) = \text{wt}(x + (y + y) + z) = \text{wt}((x + y) + (y + z)) \leq \text{wt}(x + y) + \text{wt}(y + z)$ , by Lemma 16.2. With  $\text{wt}(x + y) = d(x, y)$  and  $\text{wt}(y + z) = d(y, z)$ , the result follows. (This property is generally called the *Triangle Inequality*.)

When a function satisfies the four properties listed in Theorem 16.11, it is called a *distance function* or *metric*, and we call  $(\mathbb{Z}_2^n, d)$  a *metric space*. Hence  $d$  (as given above) is often referred to as the *Hamming metric*. This metric is used in the following.

## Definition 16.10

For  $n, k \in \mathbb{Z}^+$  and  $x \in \mathbb{Z}_2^n$ , the *sphere* of radius  $k$  centered at  $x$  is defined as  $S(x, k) = \{y \in \mathbb{Z}_2^n \mid d(x, y) \leq k\}$ .

## EXAMPLE 16.23

For  $n = 3$  and  $x = 110 \in \mathbb{Z}_2^3$ ,  $S(x, 1) = \{110, 010, 100, 111\}$  and  $S(x, 2) = \{110, 010, 100, 111, 000, 101, 011\}$ .

With these preliminaries in hand we turn now to the two major results of this section.

## THEOREM 16.12

Let  $E: W \rightarrow C$  be an encoding function with the set of messages  $W \subseteq \mathbb{Z}_2^m$  and the set of code words  $E(W) = C \subseteq \mathbb{Z}_2^n$ , where  $m < n$ . If our objective is error detection, then for  $k \in \mathbb{Z}^+$ , we can detect all transmission errors of weight  $\leq k$  if and only if the minimum distance between code words is at least  $k + 1$ .

**Proof:** The set  $C$  is known to both the transmitter and the receiver, so if  $w \in W$  is the message and  $c = E(w)$  is transmitted, let  $c \neq T(c) = r$ . If the minimum distance between code words is at least  $k + 1$ , then the transmission of  $c$  can result in as many as  $k$  errors and  $r$  will not be listed in  $C$ . Hence we can detect all errors  $w$  where  $\text{wt}(w) \leq k$ . Conversely, let  $c_1, c_2$  be code words with  $d(c_1, c_2) < k + 1$ . Then  $c_2 = c_1 + e$  where  $\text{wt}(e) \leq k$ . If we send  $c_1$  and  $T(c_1) = c_2$ , then we would feel that  $c_2$  had been sent, thus failing to detect an error of weight  $\leq k$ .

What can we say about error-correcting capability?

## THEOREM 16.13

Let  $E, W$ , and  $C$  be as in Theorem 16.12. If our objective is error correction, then for  $k \in \mathbb{Z}^+$ , we can construct a decoding function  $D: \mathbb{Z}_2^n \rightarrow W$  that corrects all transmission errors of weight  $\leq k$  if and only if the minimum distance between code words is at least  $2k + 1$ .

**Proof:** For  $c \in C$ , consider  $S(c, k) = \{x \in \mathbb{Z}_2^n \mid d(c, x) \leq k\}$ . Define  $D: \mathbb{Z}_2^n \rightarrow W$  as follows. If  $r \in \mathbb{Z}_2^n$  and  $r \in S(c, k)$  for some code word  $c$ , then  $D(r) = w$  where  $E(w) = c$ . [Here if  $r$  is the (unique) code word *nearest* to  $r$ .] If  $r \notin S(c, k)$  for any  $c \in C$ , then we define  $D(r) = w_0$ , where  $w_0$  is some arbitrary message that remains fixed once it is chosen. The only problem we could face here is that  $D$  might not be a function. This will happen if there is an element  $r$  in  $\mathbb{Z}_2^n$  with  $r$  in both  $S(c_1, k)$  and  $S(c_2, k)$  for distinct code words  $c_1, c_2$ . But  $r \in S(c_1, k) \Rightarrow d(c_1, r) \leq k$ , and  $r \in S(c_2, k) \Rightarrow d(c_2, r) \leq k$ , so code words  $c_1, c_2$  satisfy  $d(c_1, c_2) \leq k + k < 2k + 1$ . Consequently, if the minimum distance between code words is at least  $2k + 1$ , then  $D$  is a function, and it will decode all possible

received words, correcting any transmission error of weight  $\leq k$ . Conversely, if  $c_1, c_2 \in C$  and  $d(c_1, c_2) \leq 2k$ , then  $c_2$  can be obtained from  $c_1$  by making at most  $2k$  changes. Starting at code word  $c_1$  we make approximately half (exactly,  $\lfloor d(c_1, c_2)/2 \rfloor$ ) of these changes. This brings us to  $r = c_1 + e_1$  with  $\text{wt}(e_1) \leq k$ . Continuing from  $r$ , we make the remaining changes to get to  $c_2$  and find  $r + e_2 = c_2$  with  $\text{wt}(e_2) \leq k$ . But then  $r = c_2 + e_2$ . Now with  $c_1 + e_1 = r = c_2 + e_2$  and  $\text{wt}(e_1), \text{wt}(e_2) \leq k$ , how can one decide on the code word from which  $r$  arises? This ambiguity results in a possible error of weight  $\leq k$  that cannot be corrected.

With  $W = \mathbb{Z}_2^6$  let  $E: W \rightarrow \mathbb{Z}_2^6$  be given by

$$E(00) = 000000 \quad E(10) = 101010 \quad E(01) = 010101 \quad E(11) = 111111.$$

Then the minimum distance between code words is 3, so we can correct all single errors. With

$$\begin{aligned} S(000000, 1) &= \{x \in \mathbb{Z}_2^6 \mid d(000000, x) \leq 1\} \\ &= \{000000, 100000, 010000, 001000, 000100, 000010, 000001\}, \end{aligned}$$

the decoding function  $D: \mathbb{Z}_2^6 \rightarrow W$  gives  $D(x) = 00$  for all  $x \in S(000000, 1)$ .

Similarly,

$$\begin{aligned} S(010101, 1) &= \{x \in \mathbb{Z}_2^6 \mid d(010101, x) \leq 1\} \\ &= \{010101, 110101, 000101, 011101, 010001, 010111, 010100\}, \end{aligned}$$

and here  $D(x) = 01$  for each  $x \in S(010101, 1)$ . At this point our definition of  $D$  accounts for 14 of the elements in  $\mathbb{Z}_2^6$ . Continuing to define  $D$  for the 14 elements in  $S(101010, 1)$  and  $S(111111, 1)$  there remain 36 other elements to account for. We define  $D(x) = 00$  (or any other message) for these 36 other elements and have a decoding function that will correct single errors.

Beware! There is a subtle point that needs to be made about Theorems 16.12 and 16.13. For example, if the minimum distance between code words is  $2k + 1$  one may feel that we can detect all errors of weight  $\leq 2k$  and correct all errors of weight  $\leq k$ . This is not necessarily true. That is, error detection and error correction need not take place at the same time and at the same levels. To see this, reconsider the (6, 2)-triple repetition code of Example 16.24. Here the encoding function  $E: W (= \mathbb{Z}_2^2) \rightarrow \mathbb{Z}_2^6$  is given by  $E(w_1 w_2) = w_1 w_1 w_2 w_2 w_1 w_2$  and the code comprises the four elements of  $\mathbb{Z}_2^6$  in the range of  $E$ . Since the minimum distance between any two elements of  $\mathbb{Z}_2^6$  is 1, it follows that the minimum distance between code words is 3 (as observed earlier in Example 16.24).

Now suppose that our major objective is error correction and that  $r = 100000 \notin E(W)$  is received. We see that  $d(000000, r) = 1$ ,  $d(101010, r) = 2$ ,  $d(010101, r) = 4$ , and  $d(111111, r) = 5$ . Consequently, we should choose to decode  $r$  as 000000, the unique code word nearest to  $r$ . Unfortunately, suppose that the actual message were 10 (with corresponding code word 101010), but we received  $r = 100000$ . Upon correcting  $r$  as 000000, we should then decode 000000 to get the incorrect message 00. And, in so doing, we have failed to detect an error of weight 2.

In this type of situation one can develop a scheme where a mixed strategy is used. Here both error correction and error detection may be carried out at some levels.

For  $t \in \mathbb{N}$ , if the received word is  $r$  and there is a unique code word  $c_1$  such that  $d(c_1, r) \leq t$ , then we decode  $r$  as  $c_1$ . (Note: The case where  $r = c_1$  is covered when  $t = 0$ .) If there exists a second code word  $c_2$  such that  $d(c_2, r) = d(c_1, r)$ , or if  $d(c_1, r) > t$  for all code words  $c$ , then an error is declared (and retransmission is generally requested). Using this scheme, if the minimum distance between code words is at least  $2t + s + 1$ , for  $s \in \mathbb{N}$ ,  $t + 1$  and  $t + s$ , inclusive.

When using this scheme for the (6, 2)-triple repetition code, our options include:

1)  $t = 0; s = 2$ : Here we can detect all errors of weight  $\leq 2$  but we have no error-correction capability.

2)  $t = 1; s = 0$ : Single errors are corrected here but there is no error-detecting capability.

If we use the (10, 2)-five-times repetition code, then the minimum distance is 5. Applying the above scheme in this case, our options now include:

1)  $t = 0; s = 4$ : Here we can detect all errors of weight  $\leq 4$  but we have no error-correction capability.

2)  $t = 1; s = 2$ : Now single errors are corrected and we can also detect all errors  $e$ , where  $2 \leq \text{wt}(e) \leq 3$ .

3)  $t = 2; s = 0$ : All errors of weight  $\leq 2$  are corrected but there is no error-detecting capability.

[For more on this, the interested reader should examine Chapter 4 of the text by S. Roman [24].]

## 16.7

### The Parity-Check and Generator Matrices

In this section we introduce an example where the encoding and decoding functions are given by matrices over  $\mathbb{Z}_2$ . One of these matrices will help us to locate the *nearest* code word for a given received word. This will be especially helpful as the set  $C$  of code words grows larger.

Let

$$G = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

be a  $3 \times 6$  matrix over  $\mathbb{Z}_2$ . The first three columns of  $G$  form the  $3 \times 3$  identity matrix  $I_3$ . Letting  $A$  denote the matrix formed from the last three columns of  $G$ , we write  $G = [I_3 | A]$  to denote its structure. The (partitioned) matrix  $G$  is called a *generator matrix*.

We use  $G$  to define an encoding function  $E: \mathbb{Z}_2^3 \rightarrow \mathbb{Z}_2^6$  as follows. For  $w \in \mathbb{Z}_2^3$ ,  $E(w) = wG$  is the element in  $\mathbb{Z}_2^6$  obtained by multiplying  $w$ , considered as a three-dimensional row vector, by the matrix  $G$  on its right. Unlike the results on matrix multiplication in Chapter 7, in the calculations here we have  $1 + 1 = 0$ , not  $1 + 1 = 1$ .

(Even if the set  $W$  of messages is not all of  $\mathbb{Z}_2^3$ , we'll assume that all of  $\mathbb{Z}_2^3$  is encoded and that the transmitter and receiver will both know the real messages of importance and their corresponding code words.)

#### EXAMPLE 16.25

We find here, for example, that

$$E(110) = (110)G = [110] \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} = [110101],$$

and

$$E(010) = (010)G = [010] \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} = [010011].$$

Note that  $E(110)$  can be obtained by adding the first two rows of  $G$ , whereas  $E(010)$  is simply the second row of  $G$ .

The set of code words obtained by this method is

$$C = \{000000, 100110, 010011, 001101, 110101, 101011, 011110, 111000\} \subseteq \mathbf{Z}_2^6,$$

and one can recapture the corresponding message by simply dropping the last three components of the code word. In addition, the minimum distance between code words is 3, so we can detect errors of weight  $\leq 2$  or correct single errors. (We shall assume that multiple errors are rare and concentrate on error correction.)

For all  $w = w_1w_2w_3 \in \mathbf{Z}_2^3$ ,  $E(w) = w_1w_2w_3w_4w_5w_6 \in \mathbf{Z}_2^6$ . Since

$$E(w) = [w_1w_2w_3] \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \\ = [w_1w_2w_3(w_1 + w_3)(w_1 + w_2)(w_2 + w_3)],$$

we have  $w_4 = w_1 + w_3$ ,  $w_5 = w_1 + w_2$ ,  $w_6 = w_2 + w_3$ , and these equations are called the *parity-check equations*. Since  $w_i \in \mathbf{Z}_2$  for each  $1 \leq i \leq 6$ , it follows that  $w_i = -w_i$  and so the equations can be rewritten as

$$\begin{aligned} w_1 &+ w_3 + w_4 &= 0 \\ w_1 + w_2 &+ w_5 &= 0 \\ w_2 + w_3 &+ w_6 &= 0. \end{aligned}$$

Thus we find that

$$\begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ w_5 \\ w_6 \end{bmatrix} = H \cdot (E(w))^T = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix},$$

where  $(E(w))^T$  denotes the transpose of  $E(w)$ . Consequently, if  $r = r_1r_2 \cdots r_6 \in \mathbf{Z}_2^6$ , we can identify  $r$  as a code word if and only if

$$H \cdot r^T = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}.$$

Writing  $H = [B|I_3]$ , we notice that if the rows and columns of  $B$  are interchanged, then we get  $A$ . Hence  $B = A^T$ .

From the theory developed earlier on error correction, because the minimum distance between the code words of this example is 3, we should be able to develop a decoding function that corrects single errors.

Suppose we receive  $r = 110110$ . We want to find the code word  $c$  that is the *nearest neighbor* of  $r$ . If there is a long list of code words against which to check  $r$ , we would be better off to first examine  $H \cdot r^T$ , which is called the *syndrome* of  $r$ . Here

$$H \cdot r^T = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix},$$

so  $r$  is not a code word. Hence we at least detect an error. Looking back at the list of code words, we see that  $d(100110, r) = 1$ . For all other  $c \in C$ ,  $d(r, c) \geq 2$ . Writing  $r = c + e = 100110 + 010000$ , we find that the transmission error (of weight 1) occurs in the second component of  $r$ . Is it just a coincidence that the syndrome  $H \cdot r^T$  produced the second column of  $H$ ? If not, then we can use this result in order to realize that if a single transmission error occurred, it took place at the second component. Changing the second component of  $r$ , we get  $c$ ; the message  $w$  comprises the first three components of  $c$ .

Let  $r = c + e$ , where  $c$  is a code word and  $e$  is an error pattern of weight 1. Suppose that 1 is in the  $i$ th component of  $e$ , where  $1 \leq i \leq 6$ . Then

$$H \cdot r^T = H \cdot (c + e)^T = H \cdot (c^T + e^T) = H \cdot c^T + H \cdot e^T.$$

With  $c$  a code word, it follows that  $H \cdot c^T = 0$ , so  $H \cdot r^T = H \cdot e^T = i$ th column of matrix  $H$ . Thus  $c$  and  $r$  differ only in the  $i$ th component, and we can determine  $c$  by simply changing the  $i$ th component of  $r$ .

Since we are primarily concerned with transmissions where multiple errors are rare, this technique is of definite value. If we ask for more, however, we find ourselves expecting too much.

Suppose that we receive  $r = 000111$ . Computing the syndrome

$$H \cdot r^T = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix},$$

we obtain a result that is not one of the columns of  $H$ . Yet  $H \cdot r^T$  can be obtained as the sum of two columns from  $H$ . If  $H \cdot r^T$  came from the first and sixth columns of  $H$ , correcting these components in  $r$  results in the code word 100110. If we sum the third and fifth columns of  $H$  to get this syndrome, upon changing the third and fifth components of  $r$  we get a second code word, 001101. So we cannot expect  $H$  to correct multiple errors. This is no surprise since the minimum distance between code words is 3.

We summarize the results of Example 16.25 for the general situation. For  $m, n \in \mathbf{Z}^+$  with  $m < n$ , the encoding function  $E: \mathbf{Z}_2^m \rightarrow \mathbf{Z}_2^n$  is given by an  $m \times n$  matrix  $G$  over  $\mathbf{Z}_2$ . This matrix  $G$  is called the generator matrix for the code and has the form  $[A|I_m]$ , where