

# Arrow-Debreu Equilibrium

Econ 2100

Fall 2018

Lecture 22, November 14

## Outline

- 1 Time and Uncertainty: dated events
- 2 Uncertainty in General Equilibrium: Arrow-Debreu Economies
  - 1 State-Contingent Commodities
  - 2 Preferences
  - 3 Production Sets
  - 4 Budget Sets
- 3 Arrow-Debreu Equilibrium
  - 1 Examples

# General Equilibrium Under Uncertainty

## Main Objective

Extend general equilibrium theory to account for time and uncertainty.

- We use the structure of the expected utility model, while time is added by thinking about a tree.
- Trade, at least for now, takes place at the very beginning, before anybody learns anything about the evolution of uncertainty.
- Individuals and firms trade state-contingent commodities; those are promises to deliver or receive different amounts of the goods as time and uncertainty evolve.
- Uncertainty is described by a finite set of states  $S$  with  $s$  as generic element.
- An observable subset of  $S$  is called an event. It is a collection of states.
- If  $A$  is an event,  $p(A) \in [0, 1]$  is the probability of  $A$ .
- $p(A \cup B) = p(A) + p(B)$  when  $A \cap B = \emptyset$ .

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  - $S$  and  $\emptyset$  are events by definition.
  - If  $A$  and  $B$  are events, then  $A \cup B$ ,  $A \cap B$ , and  $S \setminus A = \{s \in S : s \notin A\}$  are also events.
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# Example: Flipping a Coin

- Toss a coin twice:

$$S = \{(H, H), (H, T), (T, H), (T, T)\}$$

- The set of all possible events is the set of all possible subsets of  $S$ .
- Suppose one observes the outcome of each toss over time; draw the corresponding tree
- The nodes in the figure correspond to what are called dated events.
  - The dated event  $\{(H, H), (H, T), (T, H), (T, T)\}$  is the situation at time 0 (before anything has happened).
  - The dated event  $\{(H, H), (H, T)\}$  is  $\{(H, H), (H, T)\}$  is the situation at time 1 (after one toss).
  - The dated event  $\{(H, H), (H, T), (T, H), (T, T)\}$  is the situation at time 2 (after two tosses).
- One assigns probabilities to the states at time 2, and then use them to figure out the probabilities of all events.
  - If the coin is fair, then each state is equally likely, and we can assign probabilities to the probability of each state and each event.

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  - The dated event  $(t, \omega)$  is the pair  $(t, \omega)$  where  $t$  is the time at which something has happened.
  - The dated event  $(0, \emptyset)$  is the pair  $(0, \emptyset)$  meaning that nothing has happened yet.
  - The dated event  $(1, H)$  is the pair  $(1, H)$  meaning that the coin has been tossed and has come up heads.
  - The dated event  $(1, T)$  is the pair  $(1, T)$  meaning that the coin has been tossed and has come up tails.
  - The dated event  $(2, \omega)$  is the pair  $(2, \omega)$  meaning that the coin has been tossed twice and has come up  $\omega$ .
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- The nodes in the figure correspond to what are called dated events.
  - The root node is  $\{(H, H), (H, T), (T, H), (T, T)\}$  the event that has happened.
  - The first nodes are  $\{(H, H), (H, T)\}$  and  $\{(T, H), (T, T)\}$  the events that have happened at time 1.
  - The second nodes are  $\{(H, H), (H, T), (T, H)\}$  and  $\{(H, H), (H, T), (T, T)\}$  the events that have happened at time 2.
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## Example: Flipping a Coin with Partial Information

- Toss a coin twice:

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- The set of all possible events is the set of all possible subsets of  $S$ .
- Suppose that at time 2 one only observes the number of  $H$ ; these are the events

$$\{(T, T)\}, \{(T, H), (H, T)\}, \text{ and } \{(H, H)\}$$

- The information is different than before, and so should be the tree.
- The event space  $\mathcal{E} = \{\emptyset, \{(H, H)\}, \{(H, T), (T, H)\}, \{(T, T)\}, S\}$  is the sigma-algebra of events.

At time 1, the agent observes  $\{(H, H)\}, \{(H, T), (T, H)\}, \{(T, T)\}$  and the event space is  $\mathcal{E} = \{\emptyset, \{(H, H)\}, \{(H, T), (T, H)\}, \{(T, T)\}, S\}$ .

At time 2, the agent observes  $\{(T, T)\}, \{(T, H), (H, T)\}, \{(H, H)\}$  and the event space is  $\mathcal{E} = \{\emptyset, \{(T, T)\}, \{(T, H), (H, T)\}, \{(H, H)\}, S\}$ .

Under the tree:

- Since we only care about observable things, we only assign the following probabilities

$$p(S) = 1, p(\emptyset) = 0, p(T, T), p\{(T, H) \cup (H, T)\}, \text{ and } p(H, H)$$

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- Since we only care about observable things, we only assign the following probabilities

$$p(S) = 1, p(\emptyset) = 0, p(T, T), p\{(T, H) \cup (H, T)\}, \text{ and } p(H, H)$$

- If the coin is fair, then each state is equally likely, and we can attach numbers to the probability of each state and each event.

## Example: Flipping a Coin with Partial Information

- Toss a coin twice:

$$S = \{(H, H), (H, T), (T, H), (T, T)\}$$

- The set of all possible events is the set of all possible subsets of  $S$ .
- Suppose that **at time 2 one only observes the number of  $H$** ; these are the events

$$\{(T, T)\}, \{(T, H), (H, T)\}, \text{ and } \{(H, H)\}$$

- The information is different than before, and so should be the tree.
  - The dated event  $(0, \{(H, H), (H, T), (T, H), (T, T)\})$  is the situation at time 0 before anything has happened.
  - At time 1 one learns nothing:  $(1, \{(H, H), (H, T), (T, H), (T, T)\})$  is also the situation at time 1.
  - The dated events  $(2, \{(H, H)\})$ ,  $(2, \{(T, H), (H, T)\})$ ,  $(2, \{(T, T)\})$  describe the situation at time 2 (after both tosses).
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# Partitions and Refinements

## Definition

A partition of a set  $S$  is a set,  $\mathcal{P}$ , of nonempty subsets of  $S$  that are mutually disjoint and whose union is  $S$ :

$$\forall A, B \in \mathcal{P} \quad A \cap B = \emptyset \quad \text{and} \quad \bigcup_{A \in \mathcal{P}} A = S$$

- This is sometimes called an **information structure**.

## Definition

If  $\mathcal{F}$  and  $\mathcal{P}$  are partitions of  $S$ ,  $\mathcal{F}$  **refines**  $\mathcal{P}$  if every  $A$  in  $\mathcal{P}$  is a union of sets in  $\mathcal{F}$ . That is, for every  $A$  in  $\mathcal{P}$ , the sets in  $\mathcal{F}$  that are subsets of  $A$  form a partition of  $A$ .

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# Information Over Time and Dated Events

- Information is revealed over periods  $t = 0, 1, \dots, T$  and that  $S$  is the set of possible states of the world.
- The amount of information available at time  $t$  is represented by a partition,  $\mathcal{P}_t$ , of  $S$ .
- As information increases over time, then  $\mathcal{P}_{t+1}$  refines  $\mathcal{P}_t$ , for all  $t$ .
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The set of **dated events** equals  $\Gamma = \{(t, A) : 0 \leq t \leq T, A \in \mathcal{P}_t, \text{ for all } t\}$ , where in a pair  $(t, A)$  the letter  $t$  is the date of occurrence of the event  $A$ .

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# Contingent Claims and Trade

- All decisions are made at time  $-1$ : individuals exchange promises to deliver or receive amounts of the commodities in pre-specified dated events.

## Definition

A **contingent claim** is an agreement to deliver or receive an amount of a specified commodity in a specified dated event.

- The set of all contingent claims is the set of all vectors of quantities of commodities in all dated events:

$$\mathbb{R}^{\Gamma \times L} = \{x : x \text{ is a function from } \Gamma \text{ to } \mathbb{R}^L\}$$

- Trade in the contingent claims occurs at time  $-1$ ; trades are made against a single unit of account (money), and no trade occurs after the initial moment.
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## Definitions

- For each commodity  $l = 1, \dots, L$ , and each dated event in  $(t, A) \in \Gamma$ , one unit of **dated event contingent commodity**  $l(t, A)$  is a **title** to receive one unit of good  $l$  if and only if event  $A$  at time  $t$  occurs.

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- These are **binding** promises to obtain certain quantities of each of the goods in a given state, after that state is realized:
- A state-contingent commodity vector is a random variable: it assigns a vector in  $\mathbb{R}^L$  to each dated event.

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# Preferences Over State Contingent Goods

## Expected Utility Preferences Over State Contingent Commodities

- Agent  $i$ 's consumption set  $X_i \subset \mathbb{R}_+^{T \times L}$  contains state-contingent commodities.
- Agent  $i$ 's preferences  $\succsim_i$  are over  $X_i$ .

- These are **ex-ante** preferences; they describe what  $i$  thinks at time  $-1$  about what she would like to consume in the future.

*Example:*  $i$  values trade-offs between random variables: one more unit of good  $l$  in dated event  $(t, s)$  versus one less unit of good  $l'$  in dated event  $(t', s')$ .

- Preferences reflect consumers probability distributions across dated events.

*Example:*  $i$  uses her 'subjective' probabilities.

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- Agent  $i$ 's preferences  $\succsim_i$  are over  $X_i$ .

- These are **ex-ante preferences**; they describe what  $i$  thinks at time  $-1$  about what she would like to consume in the future.

●  $i$  values trade-offs between random variables: one more unit of good  $l$  in dated event  $(t, s)$  versus one less unit of good  $l'$  in dated event  $(t', s')$ .

- Preferences reflect consumers probability distributions across dated events.

● In the next we 'subjectivise' probabilities.

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- These are **ex-ante** preferences; they describe what  $i$  thinks at time  $-1$  about what she would like to consume in the future.
  - $i$  makes trade-offs between random variables: one more unit of good  $l$  in state  $\omega$  versus  $\delta_{\omega, \omega'}$  versus one less unit of good  $l'$  in state event  $\omega'$ .
- Preferences reflect consumers probability distributions across dated events.
  - $\omega = (\omega_1, \dots, \omega_T)$  is a "contingent" probability.

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  - $i$  values trade-offs between random variables that give lots of good  $l$  in state  $\omega$  and less of good  $l$  in state  $\omega'$  versus the trade-off of good  $l$  in state  $\omega'$  vs.  $\omega$ .
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  - $i$  values more "probable" contingencies.



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• In a market with trade in a complete market, consumers can purchase a good  $i$  in state  $\omega$  at time  $t$  if  $i$  receives the state  $\omega$  in that event  $\omega$ .

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# Initial Endowment

## Definition

The endowment of agent  $i$  is a state-contingent commodity bundle

$$\omega_i \in \mathbb{R}_+^{\Gamma \times L}$$

When dated event  $(t, A)$  occurs, agent  $i$  has endowment  $\omega_{(t,A)i} \in \mathbb{R}_+^L$ .

- The consumer knows she will be rich in some dated events poor in others.  
• Example: Drought, low consumer income in some years.
- The aggregate endowment in each state tells us when the economy is richer or poorer.  
• Example: Drought, low aggregate income in some years.
- The consumer knows her income can fluctuate over time and events, and may want to take precautions against those fluctuations.  
• Example: Drought, low aggregate income may lead to low food prices, so consumers may want to buy more food now.

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# Trade Under Uncertainty

- Consumers know that their wealth may fluctuate.
- This is because consumer  $i$ 's initial endowment  $\omega_{(t,A)}$  changes with the  $(t, A)$ .
  - maybe  $i$ 's endowment is large in one dated event and small in another; or
  - maybe  $i$ 's endowment of desirable goods is large in some dated events and small in others.
- Without ex-ante (time  $-1$ ) trade, consumers cannot insure themselves against these income and consumption fluctuations.
- Trade allows for insurance:
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# Production Plans for State Contingent Goods

- Like consumers, firms make decisions at time  $-1$  while actual production takes place from time  $0$  onward.
- They decide what output vector to produce in each dated event.
- Production plans are also state-contingent vectors.

## Definition

The production possibility set is represented by a set  $Y_j \subset \mathbb{R}^{\Gamma \times L}$  for each firm  $j$ .

- Firms 'produce' state-contingent commodities.
- A  $y \in \mathbb{R}^{\Gamma \times L}$  is a binding promise to buy the corresponding inputs and sell the corresponding outputs in each dated event.
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- Like consumers, firms make decisions at time  $-1$  while actual production takes place from time  $0$  onward.
- They decide what output vector to produce in each dated event.
- Production plans are also state-contingent vectors.

## Definition

The production possibility set is represented by a set  $Y_j \subset \mathbb{R}^{\Gamma \times L}$  for each firm  $j$ .

- Firms 'produce' state-contingent commodities.
- A  $y \in \mathbb{R}^{\Gamma \times L}$  is a binding promise to buy the corresponding inputs and sell the corresponding outputs in each dated event.
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# Markets and Prices in an Arrow-Debreu Economy

- In the Arrow-Debreu model **each state-contingent commodity is traded.**

## Arrow-Debreu Markets

- There are  $\Gamma \times S$  markets open at date  $-1$ .
- In these markets, a trade specifies various amounts of goods to be delivered in various states:
  - Each trade specifies a price for each good in each state.
  - Each trade specifies a quantity of each good to be delivered in each state.
- Agents trade promises to receive, or give, amounts of good  $l$  if and when event  $A$  occurs at time  $t$ .
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# Budget Constraint

- A consumer's income is given by the **current** value of (i) the state-contingent commodities she owns and (ii) her share of state-contingent profits:
  - She sells her future endowment.
  - She receives a share of profits generated by firms' sales of future production.
- The consumer pays the **current** cost of state-contingent commodities.

## Budget Set

$$B_i(p, \omega_i) = \left\{ x_i \in X_i : \sum_{(t,A) \in \Gamma} \sum_{l=1}^L p_{l(t,A)} x_{l(t,A)i} \leq \sum_{(t,A) \in \Gamma} \sum_{l=1}^L p_{l(t,A)} \omega_{l(t,A)i} + \sum_{j=1}^J \theta_{ji} \sum_{(t,A) \in \Gamma} \sum_{l=1}^L p_{ls} y_{l(t,A)j} \right\}$$

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# Budget Constraint Notation

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Consumer  $i$  cannot spend more than she has:

$$\left\{ \begin{array}{l}
 \text{overall expenditure} \\
 \text{expenditure} \\
 \text{in } (t,A) \\
 \sum_{(t,A) \in \Gamma} \sum_{l=1}^L p_{l(t,A)} x_{l(t,A)i} \leq \underbrace{\sum_{(t,A) \in \Gamma} \sum_{l=1}^L p_{l(t,A)} \omega_{l(t,A)i}}_{\text{overall revenue}} + \sum_{j=1}^J \theta_{ji} \underbrace{\sum_{(t,A) \in \Gamma} \sum_{l=1}^L p_{l(t,A)} y_{l(t,A)j}}_{\text{j profits in } (t,A)}
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$$= \left\{ \sum_{(t,A) \in \Gamma} p_{(t,A)} \cdot x_{(t,A)i} \leq \sum_{(t,A) \in \Gamma} p_{(t,A)} \cdot \omega_{(t,A)i} + \sum_{j=1}^J \theta_{ji} \sum_{(t,A) \in \Gamma} p_{(t,A)} \cdot y_{(t,A)j} \right\}$$

$$= \left\{ p \cdot x_i \leq p \cdot \omega_i + \sum_{j=1}^J \theta_{ji} (p \cdot y_j) \right\}$$

where  $p_{(t,A)} \in \mathbb{R}_+^L$  for each  $s$ , and  $p \in \mathbb{R}_+^{\Gamma \times L}$ .

# Summary

## The Economy

- An Arrow-Debreu economy is described by a set  $\Gamma$  of states of the world and:
  - for each agent  $i$ : a consumption set  $X_i \subset \mathbb{R}_+^{\Gamma \times L}$ , a preference relation  $\succsim_i$  on  $X_i$ , an endowment vector  $\omega_i \in \mathbb{R}_+^{\Gamma \times L}$ , and shares  $\theta_{ji} \geq 0$  denoting her ownership of each firm;
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Relative to the original general equilibrium model, this is nothing but a change of labels.

There are  $L$  "physical" commodities, but  $\Gamma \times L$  commodities are traded. This model, then, corresponds to the original GE setup with  $L$  replaced by  $\Gamma \times L$ .

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- For all  $j = 1, \dots, J$ , firm  $j$  production set is  $Y_j \subset \mathbb{R}^{\Gamma \times N}$ .
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## Arrow-Debreu (complete markets) Economy

- In an **Arrow-Debreu** (complete markets) economy trading is possible in **all** contingent claims.

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With this description of an Economy, all that is different from before is the dimensionality of consumption and production spaces. The definitions of competitive equilibrium and Pareto optimality stay the same.

This is very helpful because we know that under the appropriate conditions



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# Robinson With Dated Events

- There are two periods, and two equally likely states in the second period.  
The first period is  $\{0, S\}$ , and the events are  $\{s\}$  and  $\{s'\}$ .

- Hence the dated events thus are  $(0, \{s, s'\})$ ,  $(1, \{s\})$ , and  $(1, \{s'\})$ .
- The consumer is endowed with one unit of the only good in period 0, and none in period 1:

$$\omega = (\omega_{(0,S)}, \omega_{(1,s)}, \omega_{(1,s')}) = (1, 0, 0)$$

- In each state, the consumer's utility for consumption of  $x$  units of the good is  $\log(x)$ ; the overall utility is the sum of the utility from consumption in period 0 and the expected utility from consumption in period 1:

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The time zero good can be used to produce goods in the future.

# Robinson With Dated Events

- There are two periods, and two equally likely states in the second period.
  - Thus  $S = \{s, s'\}$ , and the events are  $\{s\}$  and  $\{s'\}$ .
- Hence the dated events thus are  $(0, \{s, s'\})$ ,  $(1, \{s\})$ , and  $(1, \{s'\})$ .

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The time zero good can be used to produce goods in the future.

# Robinson With Dated Events: Pareto Optimum

- A Pareto optimal allocation solves the problem

$$\max_{x_{(0,S)}, x_{(1,S)}, x_{(1,S')}} \left[ \log x_{(0,S)} + \frac{1}{2} \log x_{(1,S)} + \frac{1}{2} \log x_{(1,S')} \right] \text{ subject to}$$

$$y_{(0,S)} \leq 0, 0 \leq x_{(0,S)} \leq 1 + y_{(0,S)}$$

$$0 \leq x_{(1,S)} \leq \sqrt{-y_{(0,S)}}, 0 \leq x_{(1,S')} \leq -y_{(0,S)}$$

- A little work (that you should replicate at home) shows that the solution is

$$x_{(0,S)} = \frac{4}{7}, x_{(1,S)} = y_{(1,S')} = \sqrt{\frac{3}{7}}, x_{(1,S)} = y_{(1,S')} = \frac{3}{7}, y_{(0,S)} = -\frac{3}{7}$$

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- The competitive equilibrium (with  $p_{(0,S)} = 1$ ) can be found using the first order conditions of the consumer's utility maximization problem.

- For  $x_{(0,S)}$ :  $\frac{\partial u(x_{(0,S)}, x_{(1,S)}, x_{(1,S')})}{\partial x_{(0,S)}} = \lambda p_{(0,S)} \Rightarrow \frac{1}{x_{(0,S)}} = \lambda p_{(0,S)} \Rightarrow \lambda = \frac{7}{4}$

- For  $x_{(1,a)}$ :

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# General Equilibrium Under Uncertainty Alone

- Suppose there is no time and there are  $S$  states.
- The set of all vectors of contingent claims is  $\mathbb{R}^{S \times L}$
- One can think of each commodity bundle as an  $S$ -dimensional random variable (a random vector).
- If there is only one commodity,  $L = 1$ , one typically thinks of it as money.
- Rather than labeling dated events as  $(0, \{s\})$  for each  $s \in S$  we may as well drop the 0 and just label each event by the realized state  $s$ .

# Edgeworth Box Examples

## Notation

- Two consumer, two equally likely states,

$$u_A(x_{sA}, x_{s'A}) = \frac{1}{2} \log x_{sA} + \frac{1}{2} \log x_{s'A} \text{ and } \omega_A = (2, 0)$$

$$u_B(x_{sB}, x_{s'B}) = \frac{1}{2} \log x_{sB} + \frac{1}{2} \log x_{s'B} \text{ and } \omega_B = (0, 2)$$

- What is the CE where the price of the good (money) in state  $s$  equals one?

- Since the utility functions are Cobb-Douglas, the consumers spends half of their income on each good:

$$x_{sA}^* = 1, x_{s'A}^* = \frac{1}{p_{s'}}, \text{ and } x_{sB}^* = p_{s'}, x_{s'B}^* = 1$$

- From the supply equal demand equation for the good in state  $s$  we then get  $1 + p_{s'} = 2$  which yields  $p_{s'}^* = 1$ .

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# Edgeworth Box Examples

## Notation

- Suppose we have the same economy but

$$u_A(\cdot) = \frac{1}{4} \log x_{sA} + \frac{3}{4} \log x_{s'A} \text{ and } u_B(\cdot) = \frac{1}{2} \log x_{sB} + \frac{1}{2} \log x_{s'B}$$

- Similar reasoning gives that consumer A spends  $\frac{1}{4}$  of her income on the good in state  $s$ , so

$$x_{sA}^* = \frac{1}{2}, x_{s'A}^* = \frac{3}{2} \frac{1}{p_{s'}}, \text{ and } x_{sB}^* = p_{s'}, x_{s'B}^* = 1$$

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# Edgeworth Box Examples

## Notation

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- From the supply equal demand equation for good  $s$  we then get  $\frac{1}{2} + \frac{1}{2} p_{s'} = 2$  which yields  $p_{s'}^* = 3$ .
- When both consumers agree one state is three times more likely than the other, the price of money in that state is three times the price of money in the other state.

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## Next Week

- Focus on the model in which there is no time.
- Introduce financial markets.