

Lesson 6: Dictionary, User-Defined Functions

Fundamentals of Text Processing for Linguists
Na-Rae Han

Objectives

- ▶ Introducing `dict` (dictionary)
- ▶ User-defined functions

The 'tiger' script

▶ <http://www.pitt.edu/~naraehan/ling1991/img/ex4.sC.png>

▶ Output:

```
t
ti
tig
tige
tiger
i
ig
ige
iger
g
ge
ger
e
er
r
That's everything!
```

Non-empty
substrings of
'tiger'

dict: a dictionary data type

```
{'Homer':36, 'Marge':36, 'Bart':10, 'Lisa':8, 'Maggie':1}
```

← A dictionary of the Simpson family members' age

```
{'go':'went', 'eat':'ate', 'see':'saw', 'say':'said'}
```

← A dictionary of verb past tense

- ▶ Dictionaries store a **mapping** between a set of **keys** and a set of **values**.
 - ◆ Keys can be any immutable type: string, integer, tuple
 - ◆ Values can be any type (can also be mixed types)
 - ◆ There is no inherent order (unlike lists and tuples)
 - ◆ You can define, modify, view, lookup, and delete the key-value pairs in the dictionary.

Looking up a dictionary

```
>>> en2es = {'cat': 'gato', 'dog': 'perro', 'tiger': 'tigre'}
```

```
>>> en2es['cat']
```

```
'gato'
```

```
>>> en2es['dog']
```

```
'perro'
```

```
>>> en2es['gato']
```

```
Traceback (most recent call last):
```

```
  File "<pyshell#2>", line 1, in <module>
```

```
    en2es['gato']
```

```
KeyError: 'gato'
```

Dictionary is **one way**.
Cannot look up based on
the value.
Mapping can be many-to-
one.

Checking if something's in a dictionary

```
>>> en2es
```

```
{'tiger': 'tigre', 'dog': 'perro', 'cat': 'gato'}
```

```
>>> 'fox' in en2es
```

```
False
```

```
>>> 'cat' in en2es
```

```
True
```

← "in" tests if a **key** is
in a dictionary

```
>>> 'gato' in en2es
```

```
False
```

← "in" does *not*
work with **value**

Practice

2 minutes

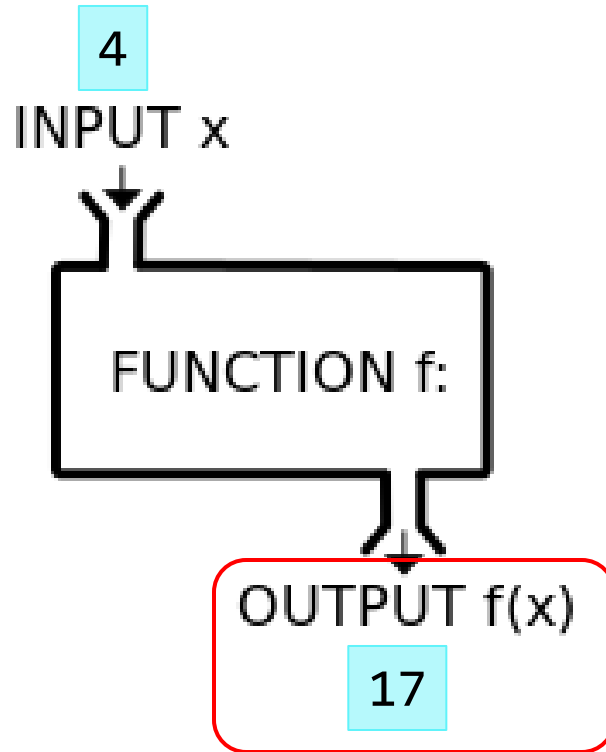


- ▶ A dictionary of irregular plural nouns:

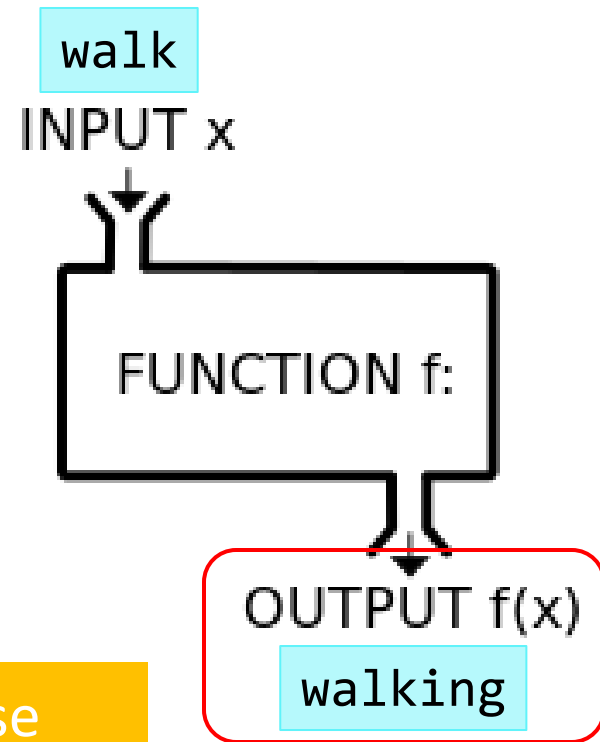
```
>>> irrpl = {'man': 'men', 'goose': 'geese', 'mouse': 'mice',  
'child': 'children'}  
>>> 'cat' in irrpl  
False  
>>> 'mouse' in irrpl  
True  
>>> irrpl['mouse']  
'mice'  
>>> mouse_pl = irrpl['mouse']  
>>> mouse_pl  
'mice'
```

Functions

► $f(x): x^2 + 1$



► $f(x): x + \text{"ing"}$



These
values are
RETURNED

Functions in python

► $f(x): x^2 + 1$

```
def f(x) :  
    return x**2 + 1
```

```
>>> f(4)  
17  
>>> f(12)  
145
```

► $f(x): x + \text{"ing"}$

```
def f(x) :  
    return x + "ing"
```

```
>>> f('walk')  
'walking'  
>>> f('bake')  
'bakeing'
```

Functions in python

- ▶ Python functions we have seen so far:

```
raw_input()    int()
len()          float()
range()        list()
type()         str()
```

- ▶ `print` is not a function (WHY?); called a *statement*.
- ▶ `s.upper()`, `s.split()`, `l.reverse()`, etc. are technically *methods*, defined on a specific object type only.
- ▶ For common routines, one can:
 - ◆ Find ready-made functions (packaged in 'modules'), or
 - ◆ Write his/her own.

Use def to make your own function

- ▶ A function for counting "vowels" in a string:

```
>>> def vowelCount(wd):  
    wd = wd.lower()  
    cnt = wd.count('a') + wd.count('e') + wd.count('i') \\  
          + wd.count('o') + wd.count('u')  
    return cnt
```

```
>>> vowelCount('queue')  
4  
>>> vowelCount('sly')  
0  
>>> vowelCount('Hello, world!')  
3  
>>> vowelCount('Animal')  
3
```

Why write our own functions?

- ▶ Reduce redundancy
 - ◆ Routine procedures may be used repeatedly: implement as a single function
- ▶ Functions make your programs easier to:
 - ◆ read, write, test, fix, improve, add to, develop
- ▶ Structured programming
 - ◆ Your Python programs can become a library of utilities, more than a bunch of single-use individual scripts (more on this later)
- ▶ ... and because we're tired of `raw_input()`. 😊

Defining your own function

► Palindrome test as a function:

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
  
    wdl = list(wd)  
    wdl.reverse()  
    rwd = ''.join(wdl)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

```
>>> isPalindrome('level')  
True  
>>> isPalindrome('elephant')  
False
```

Declaring a function

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
    wd1 = list(wd)  
    wd1.reverse()  
    rwd = ''.join(wd1)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

The diagram illustrates the components of a Python function declaration. It shows the code from the previous block with arrows pointing from specific parts to explanatory text boxes:

- An arrow from the `def` keyword points to the box: **define a function called ...**
- An arrow from the `isPalindrome` name points to the box: **name of function**
- An arrow from the `(wd)` argument points to the box: **input (function argument)**
- An arrow from the `:` colon points to the box: **colon**

Body of function

- ▶ Content of a function is marked by indentation.

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
  
    wd1 = list(wd)  
    wd1.reverse()  
    rwd = ''.join(wd1)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

"Body" of function

indentation

Defining your own function

- ▶ A "docstring" (documentation string) at the top of function def

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
  
    wdl = list(wd)  
    wdl.reverse()  
    rwd = ''.join(wdl)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

"docstring" (optional)
provides a short
description of the function.
It prints out when
`help(functionname)`
is called.

Function variables

- ▶ Variables in a function are *local*.

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
  
    wdl = list(wd)  
    wdl.reverse()  
    rwd = ''.join(wdl)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

These variables exist only within the function's body.

Function returns a value

- ▶ Function output is *returned*

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
  
    wd1 = list(wd)  
    wd1.reverse()  
    rwd = ''.join(wd1)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

Value of *verdict* is **returned**.
Output type of this function is Boolean.

Practice

2 minutes



► Write a function that:

- ◆ takes two strings as input: a noun and a verb
- ◆ returns a single string as a sentence, with number agreement

```
def makeSent(noun, verb) :
```

??

```
>>> makeSent('Mary', 'walk')  
'Mary walks'  
>>> makeSent('Cats', 'sleep')  
'Cats sleep'
```

Returning vs. printing

- ▶ This function **returns** a string:

```
def makeSent(noun, verb) :  
    "Takes a noun and a verb, and returns a sentence"  
    if noun.endswith('s') :  
        return noun+' '+verb          # returns a single str  
    else :  
        return noun+' '+verb+'s'
```

```
>>> makeSent('Mary', 'walk')  
'Mary walks'  
>>> foo = makeSent('Cats', 'sleep')  
>>> foo  
'Cats sleep'
```

A string is RETURNED

Returned string value
can then be assigned
to the variable foo

Returning vs. printing

- ▶ This function **prints** strings:

```
def printSent(noun, verb) :  
    "Takes a noun and a verb, and prints out a sentence"  
    if noun.endswith('s') :  
        print noun, verb  
    else :  
        print noun, verb+'s'
```

No return statement is given.
A special value **'None'**
is returned implicitly.

```
>>> printSent('Mary', 'walk')  
Mary walks  
>>> foo = printSent('Cats', 'sleep')  
Cats sleep  
>>> foo  
>>>
```

Printing happens independently
from the variable assignment

foo's value is 'None'

Calling a function

- ▶ Within the same script where the function is:

```
def isPalindrome(wd) :  
    # ... (function body clipped)  
    if wd == rwd : verdict = True  
    else : verdict = False  
    return verdict  
  
if isPalindrome(x) :  
    print 'YES', x, 'is a palindrome.'  
else :  
    print 'NO', x, 'is not a palindrome.'
```

Function is called by
its name.

Functions can call another function

► Palindrome test as a single function:

```
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
  
    wdl = list(wd)  
    wdl.reverse()  
    rwd = ''.join(wdl)  
  
    if wd == rwd : verdict = True  
    else : verdict = False  
  
    return verdict
```

Functions can call another function

- ▶ One function for reversing the word, another for palindrome test:

```
def getRev(wd) :  
    "Takes a string, returns reverse"  
    wdl = list(wd)  
    wdl.reverse()  
    rwd = ''.join(wdl)  
    return rwd  
  
def isPalindrome(wd) :  
    "Palindrome test. Takes a string, returns True/False."  
    rwd = getRev(wd)  
    if wd == rwd : verdict = True  
    else : verdict = False  
    return verdict
```


Practice

2 minutes



► Write a function that:

- ♦ outputs whether or not a given string contains a vowel.

```
>>> def vowelCount(wd):  
    wd = wd.lower()  
    cnt = wd.count('a') + wd.count('e') + wd.count('i') \  
          + wd.count('o') + wd.count('u')  
    return cnt
```

```
def hasVowel(wd) :
```

Use the ready-made vowelCount function!

```
>>> hasVowel('colorless')  
True  
>>> hasVowel('sly')  
False
```

Practice

2 minutes



► Write a function that:

- ♦ outputs whether or not a given string contains a vowel.

```
>>> def vowelCount(wd):  
    wd = wd.lower()  
    cnt = wd.count('a') + wd.count('e') + wd.count('i') \  
          + wd.count('o') + wd.count('u')  
    return cnt
```

```
def hasVowel(wd) :  
    return vowelCount(wd) == 0
```

```
>>> hasVowel('colorless')  
True  
>>> hasVowel('sly')  
False
```

Practice

3 minutes



► Write a function that:

- ◆ tests whether or not a word starts with a consonant cluster.

```
def startsWithCC(wd) :
```

??

```
>>> startsWithCC('star')
True
>>> startsWithCC('pay')
False
>>> startsWithCC('b')
False
```

Practice

3 minutes



► Write a function that:

- ◆ tests whether or not a word starts with a consonant cluster.

```
def startsWithCC(wd) :  
    if len(wd) < 2 :  
        return False  
    elif wd[0] not in 'aeiou' and wd[1] not in 'aeiou':  
        return True  
    else:  
        return False
```

Without this length check, short strings like 'b' will generate error

```
>>> startsWithCC('star')  
True  
>>> startsWithCC('pay')  
False  
>>> startsWithCC('b')  
False
```

Practice

3 minutes



► Write a function that:

- ◆ outputs the plural form of a noun, including irregular nouns:

```
>>> irrpl = {'man': 'men', 'goose': 'geese', 'mouse': 'mice',  
'child': 'children'}
```

```
def getPlural(wd) :
```

??

```
>>> getPlural('cat')  
'cats'  
>>> getPlural('child')  
'children'
```

Practice

3 minutes



► Write a function that:

- ◆ outputs the plural form of a noun, including irregular nouns:

```
>>> irrpl = {'man': 'men', 'goose': 'geese', 'mouse': 'mice',  
'child': 'children'}
```

```
def getPlural(wd) :  
    if wd in irrpl :  
        return irrpl[wd]  
    else :  
        return wd+'s'
```

If wd is in the irregular pl noun dictionary, return the dict value

```
>>> getPlural('cat')  
'cats'  
>>> getPlural('child')  
'children'
```

Wrap-up

▶ Next class

- ◆ list methods, dictionary methods, sorting

▶ Homework #2

- ◆ <http://www.pitt.edu/~naraehan/ling1901/HW2.pdf>
- ◆ Past-tense generator script
- ◆ Due Tuesday midnight
- ◆ **This one is fairly complex. START EARLY and GET HELP.**